## Lisp -- Quick Intro

- Based on the $\lambda$-calculus;
- All data are lists (essentially)


John McCarthy

e.g., are $e^{a x}, \operatorname{sqrt}\left(a x^{2}+b y^{2}\right)$ functions??

NO, not until you've specified what values are fixed, and which ones are variable!!

A traditional solution is to invent a function name, e.g.,
$f(x)=e^{a x}$, for all real $x$ [so, $e$ and a are fixed constants] $g(e, a)=e^{a x}$, for all real $e>0$, and all real $a$ [x fixed!] $h(x, y)=a x^{2}+b y^{2}$ for all real $x, y$ [so $a, b$ are fixed] $k(a, b, x, y)=a x^{2}+b y^{2}$ for all real $a, b, x, y$ [nothing fixed]

The $\lambda$-calculus identifies variables without function-naming:
$\left(\lambda(x) e^{a x}\right),\left(\lambda(e, a) e^{a x}\right),\left(\lambda(a, b, x, y)\left(a x^{2}+b y^{2}\right)\right) .(" \lambda-a b s t r a c t i o n ")$
This makes it easy to "mix together" ordinary expressions (denoting numbers or lists) with expressions denoting functions, as arguments of other functions - very general!

Lisp versions:
(lambda (x) (exp (* a x))), (lambda (e a) (exp (* a x))), (lambda (x y) (+ (* $\left.\left.a x x)\left({ }^{*} b y y\right)\right)\right), ~ . .$.

We can still give functions names in both the $\lambda$-calculus and in Lisp. E.g., in the $\lambda$-calculus we can define $f={ }_{d f}\left(\lambda(x) e^{a x}\right), \quad h=d f\left(\lambda(x, y)\left(a x^{2}+b y^{2}\right)\right)$, etc.

Then note the equivalences (for fixed $e, a, \&$ any $c$ ) $f(c)=\left(\lambda(x) e^{a x}\right)(c)=e^{a c} \quad$ (" $\lambda$-conversion")

And in Lisp (where 'exp' is built-in, $=\left(\lambda(x) e^{x}\right)$ ), (defun $f(x)(\exp (* a x))$ ), (defun h (x y) (+ (* $a x x$ ) (* by y))), etc.

Here we likewise have the equivalence

$$
\left.\left.(f c)=\left(\exp \left({ }^{*} a x\right)\right)\right)=\left(\exp \left(^{*} a c\right)\right) \text { (given } a, c\right)
$$

But it's good to remember that you can also use lambda -defined functions directly in code, and apply them to arguments there.

Moving on to a simple example ("hello", simply or cleverly): sbcl

* 'hello
hello
* "hello"
"hello"
* (defparameter *name* nil)
* (defun hello ()
(format t "Hello, what's your first name? $\%$ ") (setq *name* (read)) (format t "Nice to meet you, ~a~\%" *name*))


## HELLO

* (hello)

Hello, what's your first name?
Len
Nice to meet you, LEN
NIL ; use (exit) to escape

- Loading a file: e.g., (load "myfile.lisp")
- Data types:
- atoms (e.g., 3, -2, 2/3, 3.14, T, NIL, ( ), :A, :B3, A, CSC191, \; JOE, IJoel, @U.ROCHESTER.EDU, \#\a, \#\A, \#\Space, \#\i, ...), "a four-word string"
- lists: NIL, (), (THIS \& (THAT (MAKES 6 "words") ?))
- arrays: (setq A (make-array '(3 4))
- hash tables: (setq *KB* (make-hash-table :test 'equal))
- structures:
(defstruct coursename time credits room instructor)
- Functions - use
(defun <name> (let (x y z) <body>)) for local variables; more examples to come
- Basic built-in functions
(setq $\times{ }^{\prime}(A B C)$ )) ; 'setf' is more general
$(\operatorname{car} X) \rightarrow A$
$(c d r x) \rightarrow(B C)$; the rest of the list, w/o $1^{\text {st }}$ element (cadr $x) \rightarrow B$; also called (second $x$ )
$\left(\operatorname{setq} \times\left(\right.\right.$ cons $\left.{ }^{\prime}(D E) x\right) \rightarrow((D E) A B C)$; "insert $1^{\text {st }}$ item"
- local \& global variables
- loops: e.g., (dolist (x mylist) ...),
(dotimes (i 15) ...)

Function examples
(defun hypotenuse (base height)
(sqrt (+ (expt base 2) (expt height 2))))
(hypotenuse 3 4) ==> 5.0
(defun atoms-of (Ist)
(cond ((null Ist) nil)
((atom Ist) (list Ist))
(t (append (atoms-of (car Ist)) (atoms-of (cdr Ist))))))
(atoms-of 'a) ==> (A)
(atoms-of ' $(\mathrm{ab})$ ) $==>$ (A B)
(atoms-of '((a b) (c (d)))) ==> (A B C D)
(atoms-of '((a "this thing") (\#\; (|That Thing|))))
==> (A "this thing" \#\; |That Thing|)

- I like the following when there's a crash: backtrace (:dn in acl) ... unwinds the recent function calls list-locals (:loc in acl) ... prints out the local variables
- use the 'trace' function (give names of functions, without quotes, as arguments of 'trace')
- locally rename functions, to be able to trace those occurrences; e.g., suppose you want to see the argument of 'null', and of the first recursive occurrence of 'atoms-of' above; you could write
(defun atoms-of (lst)
(cond ((null1 lst) nil)
((atom lst) (list lst))
(t (append (atoms-of1 (car lst)) (atoms-of (cdr lst))))))
(defun null1 (x) (null $x$ ))
(defun atoms-of1 (x) (atoms-of $x$ ))
(trace null1 atoms-of1)
(atoms-of '((a b) (c (d)))) ==>
0[2]: (NULL1 ((A B) (C (D))))
$0[2]$ : returned NIL
0[2]: (ATOMS-OF1 (A B))
1[2]: (NULL1 (A B))
1[2]: returned NIL
1[2]: (ATOMS-OF1 A)
2[2]: (NULL1 A)
etc.

One more example - simple 1-level pattern matching

The following will match a list containing constants and variable to a list of constants, returning the latter if the match succeeds; e.g., (match1 '(Owns ?x ?y) '(Owns Alice Snoopy)) $\rightarrow$ (OWNS ALICE SNOOPY)
(defun match1 (patt wff)
; patt: a list of atoms
; wff: a list of atoms
; RESULT: If patt matches wff, return wff, o/w return NIL. (let ((w wff) x y)
(when (or (atom patt) (atom wff))
(format t "~\%**ERROR: 'match' wants 2 lists of atoms as ~ arguments, ~\% got $\sim a$ and ~a" patt wff)
(return-from match nil))
(loop (setq x (pop patt) y (pop w))
(if (and (not (var x)) (not (eq x y))); mismatch? (return-from match nil))
(if (and (null patt) (null w)); for a match, return wff (return-from match wff)))
)) ; end of match1

