Benjamin Kane

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Experience

University of Rochester

Rochester, NY

Graduate Research Assistant

June 2019 - Present

- Eta Dialogue Manager: created a dialogue management architecture for development of conversational agents (Python). Utilized a hybrid of symbolic techniques (event schemas, logical forms, tree transduction) and neural techniques (fine-tuned transformer models, LLMs, RAG) for understanding, reasoning, planning, and generation. Resulted in first-author publications in venues such as EMNLP and IEEE Transactions on Affective Computing. Additionally deployed architecture to the web for crowdsourcing conversational data using Heroku, Node.js, and PostgreSQL.
- SOPHIE Conversational Agent: worked with interdisciplinary team to create a multimodal virtual human capable of acting as a cancer patient in simulated patient-physician conversations. Mentored undergraduate student in developing the dialogue flow and NLU pipeline. Deployed agent in pilot study with UR Medical Center (URMC) aimed at helping medical students practice end-of-life communication scenarios.
- Blocks World QA/Tutoring Agent: created a conversational agent capable of spatial/temporal QA and collaborative structure-building in a physically situated blocks world setting. Designed a semantic parser capable of processing user inputs into structured logical forms, as well as integration with a spatial reasoner, planner, and episodic memory.
- MegaIntensionality Project: developed and trained machine learning models to generate inferences pertaining to a speaker's belief, desire, and intention states given natural language sentences. Crowdsourced a lexicon-scale natural language inference (NLI) dataset and performed analysis using a mixed-effects neural NLI model (PyTorch) as well as a Bayesian mixed-effects mixture model (Pyro/Pytorch).

Openstream.AI

Somerset, NJ (Remote)

Summer Research Intern

May 2022 - September 2022

- Developed an approach for automatically generating hierarchical planning models from a domain ontology (OWL) and business process model (BPMN) using graph decomposition algorithms, allowing domain experts to specify dialogue plans for task-oriented chatbots in a "low-code or no-code" environment.
- Conducted extensive literature review on hierarchical planning and Belief-Desire-Intention (BDI) dialogue systems, and proposed a method for enriching a BDI dialogue system with domain-specific hierarchical planning capabilities.

Army Research Lab

Adelphi, MD (Remote)

Summer Research Intern

May 2021 - August 2021

- Enabled a situated robot to learn novel concepts in unexplored environments through interactive back-and-forth dialogue with a human operator, by extending DIARC cognitive robotic architecture with a decision network model for adaptive question generation.
- Created robot actions and natural language capabilities necessary to support robot learning in novel spacecraft domain.
- Worked with Unity3D to connect cognitive robotic architecture to PR2 robot situated in simulated spacecraft domain.
- Resulted in a publication and physical demonstration at SIGDIAL, as well as a presentation before a panel of ARL researchers from multiple directorates.

Education

University of Rochester

Rochester, NY

PhD Candidate in Computer Science (Artificial Intelligence), 4.00/4.00 GPA

June 2019 - Present

- Advisor: Lenhart Schubert
- Co-Advisor: Ehsan Hoque, Aaron Steven White
- Relevant Coursework: Deep Learning, Statistical Speech & Language Processing, Formal Semantics, Sampling Algorithms, Machine Vision, Lexical Semantics, Computational Neuroscience
- Awards: NSF GRFP Honorable Mention, Donald M. and Janet C. Barnard Fellowship

University of Rochester

Rochester, NY

BSc (Highest Distinction) in Computer Science, BA (Distinction) in Economics, 3.92/4.00 GPA

 $Auq \ 2015 - May \ 2019$

- Relevant Coursework: Knowledge Representation & Reasoning in AI, Natural Language Processing, Machine Learning, Data Mining, Web Technologies, Databases, Statistics, Linear Algebra.
- Education Abroad: University of Bristol

Conference

- Kane B.; Schubert L. We are what we repeatedly do: Inducing and deploying habitual schemas in persona-based responses. *EMNLP*, December 6-10, 2023, Singapore.
- Haut K.; Wohn C.; Kane B.; Carroll T.; Guigno C.; Kumar V.; Epstein R.; Schubert L.; Hoque E. Validating a virtual human and automated feedback system for training doctor-patient communication skills. Affective Computing and Intelligent Interaction (ACII), September 10-13, 2023, Boston, USA.
- Kane B.; Gervits F.; Scheutz M.; Marge M. A System For Robot Concept Learning Through Situated Dialogue. SIGDIAL, September 7-9, 2022, Edinburgh, UK.
- Platonov G.; Kane B.; Schubert L. K. Generating Justifications in a Spatial Question-Answering Dialogue System for a Blocks World. Reasoning and Interaction (ReInAct 2021), October 4-6, 2021, Virtual.
- Kane B.*; Gantt W.*; White A. S. Intensional Gaps: Relating veridicality, factivity, doxasticity, bouleticity, and negraising. Semantics and Linguistic Theory (SALT) 31, May 7-9, 2021, Virtual.
- Gantt W.*; Kane B.*; White A. S. Natural Language Inference with Mixed Effects. The 9th Joint Conference on Lexical and Computational Semantics (*SEM 2020), December 12-13, 2020, Virtual.
- Kane B.; Platonov G.; Schubert L. K. Registering Historical Context for Question Answering in a Blocks World Dialogue System. Text, Speech, and Dialogue, September 8-11, 2020, Virtual.
- Platonov G.; Kane B.; Gindi A.; Schubert L. K. A Spoken Dialogue System for Spatial Question Answering in a Physical Blocks World. SIGDIAL, July 1-3, 2020, Virtual.
- Razavi S. Z.; Kane B.; Schubert L. K. Investigating Linguistic and Semantic Features for Turn-Taking Prediction in Open-Domain Human-Computer Conversation. *Interspeech*, September 15-19, 2019, Graz, Austria.
- * equal contribution

Journal

- Kane B.; Giugno C.; Schubert L.; Haut K.; Wohn C.; Hoque E. Managing Emotional Dialogue for a Virtual Cancer Patient: A Schema-Guided Approach IEEE Transactions on Affective Computing, January 2023.
- Rafayet Ali M.; Sen T.; Kane B.; Bose S.; Carroll T. M.; Epstein R.; Schubert L.; Hoque E. Novel Computational Linguistic Measures, Dialogue System, and the Development of SOPHIE: Standardized Online Patient for Healthcare Interaction Education. *IEEE Transactions on Affective Computing*, January 2021.

Workshop

- Kane B. Schema-Guided Dialogue Management for Virtual Conversational Agents. Young Researchers' Roundtable on Spoken Dialog Systems (YRRSDS), at the Special Interest Group on Discourse and Dialogue (SIGDIAL), September 5-6, 2022, Edinburgh, UK.
- Kim G. L.; Kane B.; Duong V.; Mendiratta M.; McGuire G.; Sackstein S.; Platonov G.; Schubert L. K. Generating Discourse Inferences from Unscoped Episodic Logical Formulas. 1st Int. Workshop on Designing Meaning Representations (DMR), at the 57th Annual Meeting of the Association for Computational Linguistics (ACL 2019), Aug 1, 2019, Florence, Italy.
- Razavi S. Z.; Schubert L. K.; Kane B.; Rafayet Ali M.; Van Orden K. A.; Ma T. **Dialogue Design and Management for Multi-Session Casual Conversation with Older Adults.** Workshop on User-Aware Conversational Agents (User2Agent), at the 24th Int. Conf. on Intelligent User Interfaces (ACM IUI 2019), March 17-20, 2019, Los Angeles, USA.

Other

- Presentation at the Second Workshop on Processing and Evaluating Event Representations (PEER2023). March 31, 2023, Rochester, USA. [Slides]
- Hosted workshop on Probabilistic Programming with Pyro for ROC HCI group. June 29, 2023, Rochester, USA. [Slides] [Code]

Skills and Technologies

Languages: Python, Common Lisp, Java, JavaScript, C#, Haskell

ML/Data Analysis: PyTorch, Pyro, Jupyter, Numpy, Pandas, Scikit-learn, transformers, Matplotlib, ggplot2 NLP: Conversational Agents/Dialogue Architectures, Semantic Parsing, Natural Language Inference (NLI), LLMs (fine-tuning, prompting, RAG, etc.), Ontologies

Web/Deployment: Docker, Heroku, Node.js, PostgreSQL, HTML, CSS

Other: Git, Amazon Mechanical Turk, LaTeX, Protégé, Unity, Photoshop/Illustrator