

WEB DESIGN

Web Design

Announcements

Test 1

- Average: 68
- Standard Deviation: 16
- The proposals are all good. All will need:
 The ability to track and manage users
 - A database to keep track of data.
- Tomorrow's Demo will be the Design Sketch
 - A list of pages and the transitions between pages
 - Check that all of the use cases can be done

Announcements (cont.)

Potential Project:

- TA hiring system
 - Administrators set up courses, lab times and instructors
 - Students log in an register interest in TAing
 - Instructors select students for TAship
- Access to user base in labs
- May lead to summer job

New Scrum Masters

| Backslash | ZHENYANG | DAI |
|------------|------------|----------------|
| C.O.D.E. | ROHINI | REGE |
| Cellar | LAN | ZHOU |
| ContraWeb | SANG CHEON | LEE |
| Hacklemore | YUNPING | SHAO |
| Lannister | ΝΙΚΙΤΑ | MIROSHNICHENKO |
| Llama | MOHAN | LIU |
| Sk3m Team | CHI MAN | WONG |
| SqlThePrql | PASU | PORAPAKKHAM |
| Synapps | TIMOTHY | SEBRING |
| Tautology | THOMAS | HOLLOWELL |
| Team RNG | ALEX | WILSON |

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- git clone martin@betaweb.csug.rochester.edu:/p/ csc210/csc210TA
- 2. cp -r csc210TA /var/www/html
- 3. git merge martin
- 4. git commit
 - git push origin master

<!DOCTYPE html> <html> <head> <title>Title</title> k href="answer.css" ... /> </head> <body> <h1>Title</h1> <div id="image"> </div>

<div id="column1"> < u >Sentence </div><div id="column2"> Sentence </div></body> </html>

h1 { text-align: center; #image { float: left; width: 33% body { color: white;

#column1 { float: left; width: 33%; background-color: gray; } #column2 { float: left; width: 33%; background-color: black; }

<?php

```
$fileName = $_REQUEST["file"];
$sentence = file("$fileName");
$words = explode(" ", $sentence[0]); ?>
```

```
<?php print "$sentence[0]" ?>
```

<?php

```
foreach ($words as $word) {
  print ("$word");
} ?>
```

CSC 210

```
var count = 0;
```

var timer = null;

window.onload = function() {
 document.getElementById("begin").onclick = start;
 document.getElementById("end").onclick = stop;
 doEnabling(false);

};

```
function start() {
  count = 0;
  document.getElementById("total").value = count;
  timer = setInterval(step, 1000);
}
function step() {
  document.getElementById("total").value = count++;
}
function stop() {
  clearInterval(timer);
}
```

Design Sketch (Pages)

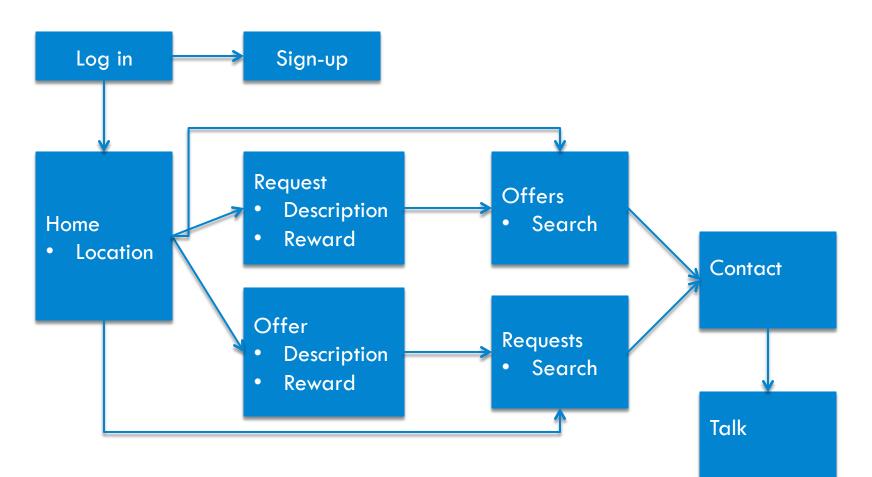
- Login: Uses can log in
- Sign-up: Users can create and account
- Home Page: Introduction, Route to rest of site
- Request: Post a request for help
- Requests: See requests for help
- Offer: Offer help
- Offers: See offers for help

Design Sketch (Links)

- 🗆 Login 🗲 🛛 Sign-up
- Login, Sign-up Home Page
- □ Home Page → Request, Requests, Offer, Offers
- \Box Offer \rightarrow Requests

Design Sketch

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Use Case: The last mile

Mary

- Signup
- Login → Home: Location → Request: Description → Offers: Search → Contact: Nadine → Talk: with Nadine
- Nadine
 - Signup
 - Login → Home: Location → Offer
 - Talk: to Mary

Use Case: Saving the Environment

Anil

- Sign-up
- Log-in Home: Location Request: Description
- Talk: with Ramesh
- Ramesh
 - Sign-up
 - Log-in → Home: Location → Offer: Description → Contact: Anil → Talk: with Anil

Use Case: Stranded in the airport

- Archana
 - Sign-up
 - Login Home Request: Description
 - Talk: with Jyotsna
- Jyotsna
 - Sign-up
 - Login → Home → Requests: Search → Contact: Archana → Talk: with Archana



Two Types of Design

- Web Site Design
 - Artistic Design
 - Usability Design
- Software Design
 - Software Architecture
 - Software Design
 - Backlog

Usability: Know your message

- □ Know what you are saying.
- Lack of clarity is often a symptom of fuzzy thinking

Usability: Be consistent

- □ Be consistent within your site
 - Different words indicate different results.
- Be consistent with other sites
 - Web design is a language; it will confuse people if you introduce new words.
 - Choose words and designs that expressed the same thing elsewhere.
 - People spend more time looking at other web sites than they do looking at yours.

Usability: Be clear

- Reduce clutter
 - Say what you mean and nothing else

UI Prototyping and User Studies

- Draw picture: paper and pencil, PowerPoint, Illustrator
 - There are free tools on the web for UI design (e.g. Pencil Project)
- Review the screens with users
- Change to take into account user comments
- Repeat



Discuss questions with your Scrum Team

Quiz

- 1. "User experience" differs from aesthetics because
 - a. It involves more than aesthetics
 - b. It involves the user, not the designer.
 - c. It requires more artistic talent
 - d. It deals with unsophisticated users
- 2. Consistency is important
 - a. Within the page.
 - b. Within the site
 - c. With the entire web
- d. All of the above

Quiz 2

- 3. A "paper prototype" is
 - a. A list of proposed pages.
 - b. A drawing of potential pages.
 - c. A "blueprint" of the final design.
 - d. A diagram of a use case.
- 4. Widgit Toolkits are
 - a. The toolkits available a "Widgit.com"
 - b. A toolkit that supports the "\$" function.
 - c. JQuery

d. Any toolkit that contains controls.



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