

CSC 172– Data Structures and Algorithms

Lecture #20

Spring 2018

Please put away all electronic devices



Fundamental data structure for

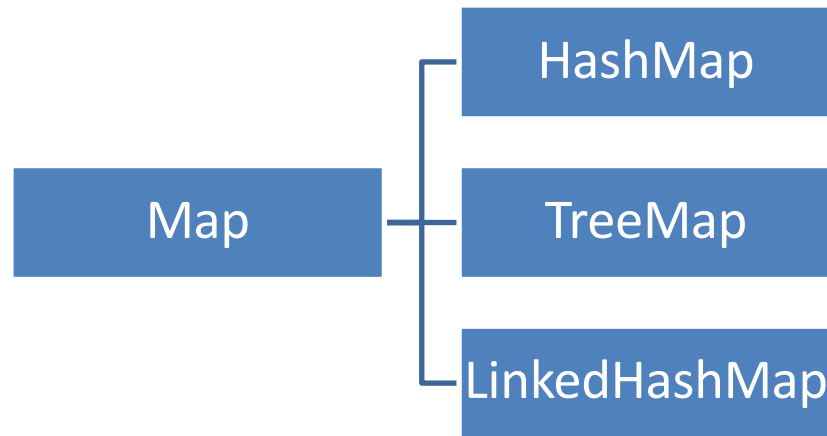
- Storing (key, value) pairs
- Allowing for efficient insertion, deletion, and search for values given keys

BINARY SEARCH TREES

Managing (Key, Value) Pairs

- (username, password)
- MapReduce framework
- Domain Name System
- Dictionary lookup
- Map (string \rightarrow int)
- Binary Search Tree is a good data structure for maintaining (key, value) pairs
 - TreeMap in Java

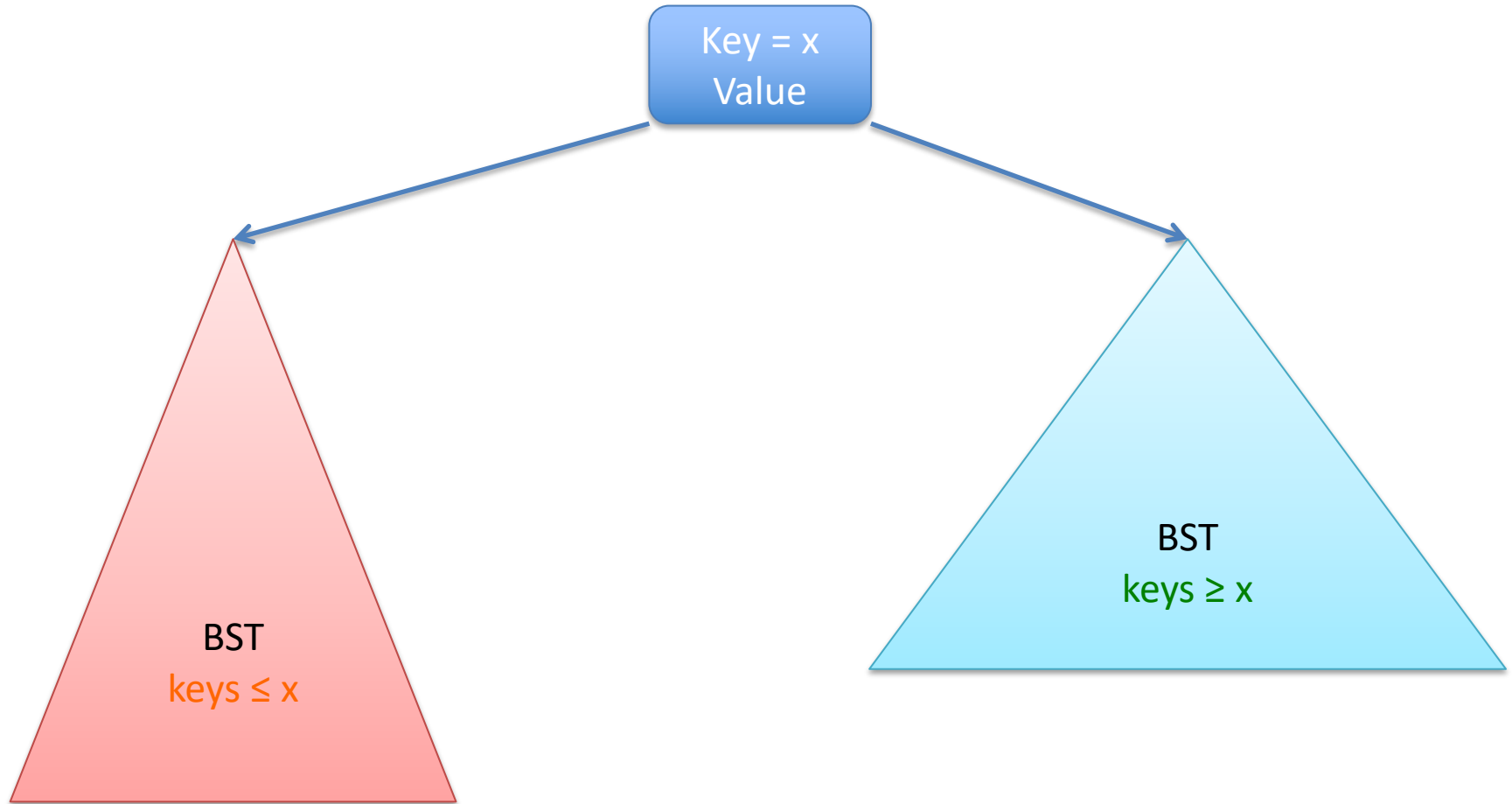
A Little Digression



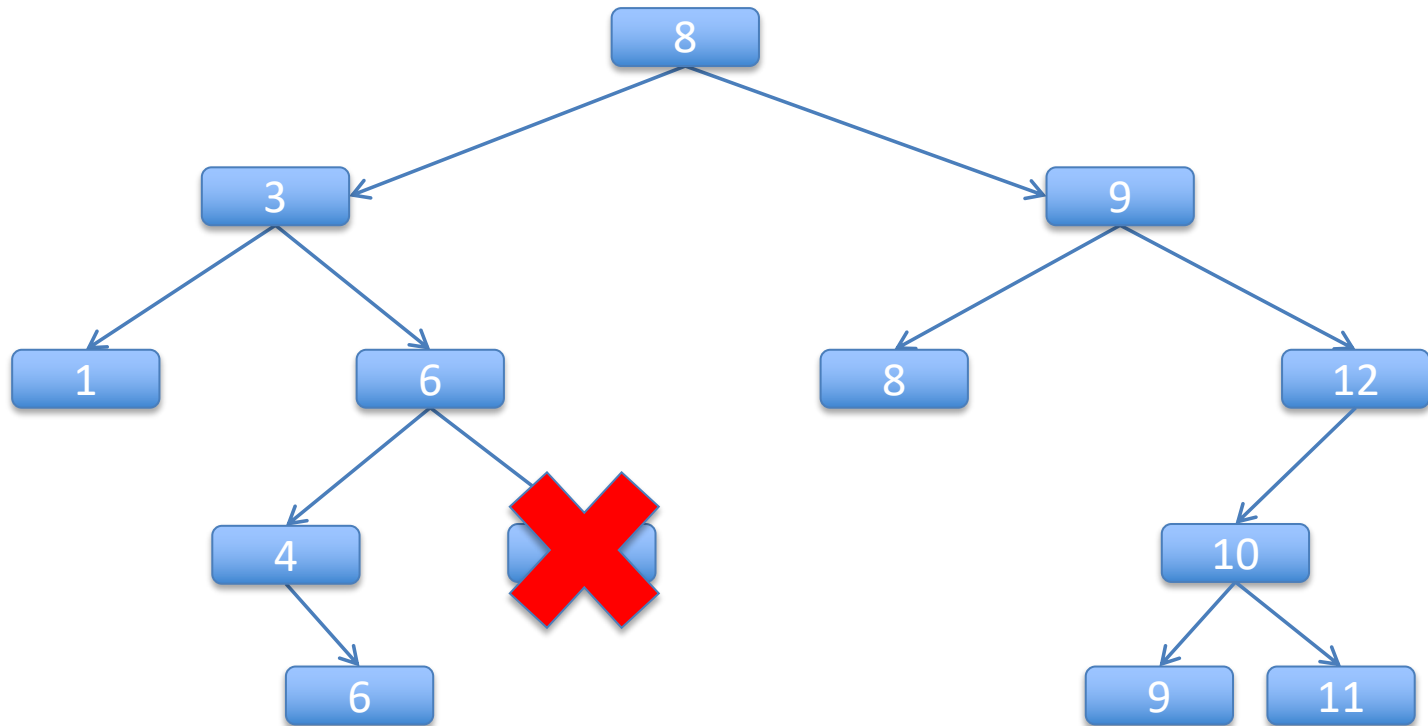
- A Map is an object that maps keys to values.
- A map cannot contain duplicate keys
- Each key can map to at most one value.

- HashMap uses Hashing (we will learn later)
- TreeMap uses balanced Binary Search Tree

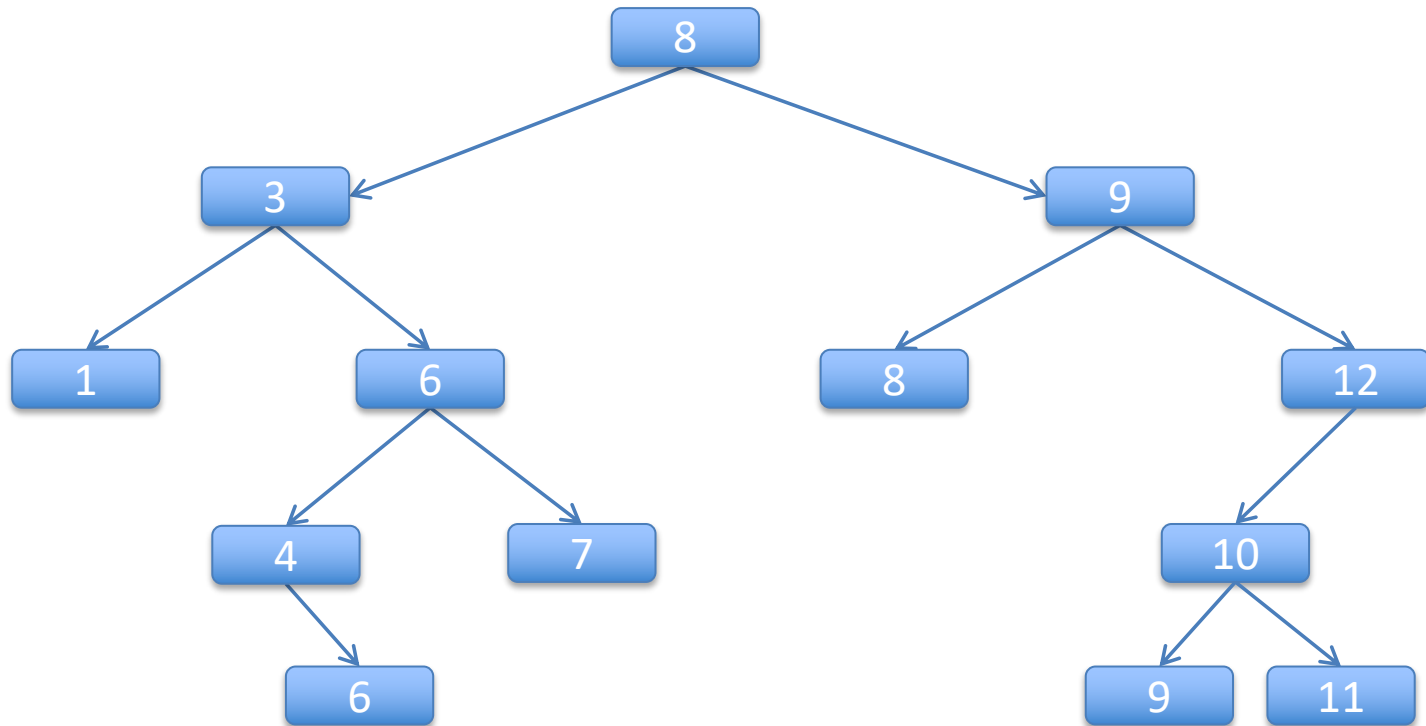
Binary Search Tree & Its Main Property



Example of BST



Example of BST



Inorder traversal lists all keys in non-decreasing order!

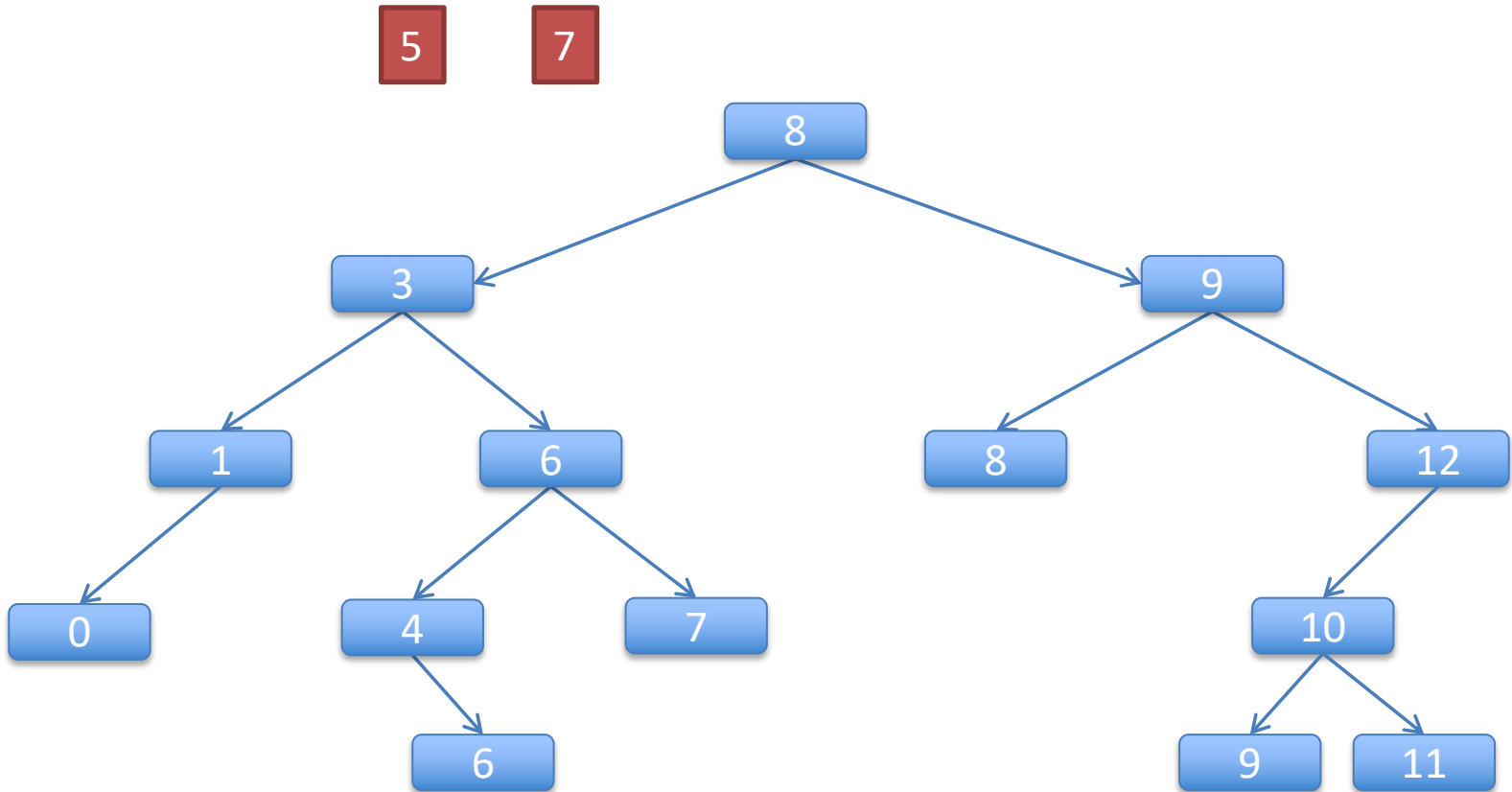
Basic Operations

- `search(tree, key)`
- `minimum(tree)`, `maximum(tree)`
- `successor(tree, node)`
`predecessor(tree, node)`
- `insert(tree, node)` – node has (key, value)
`delete(tree, node)` – node has (key, value)

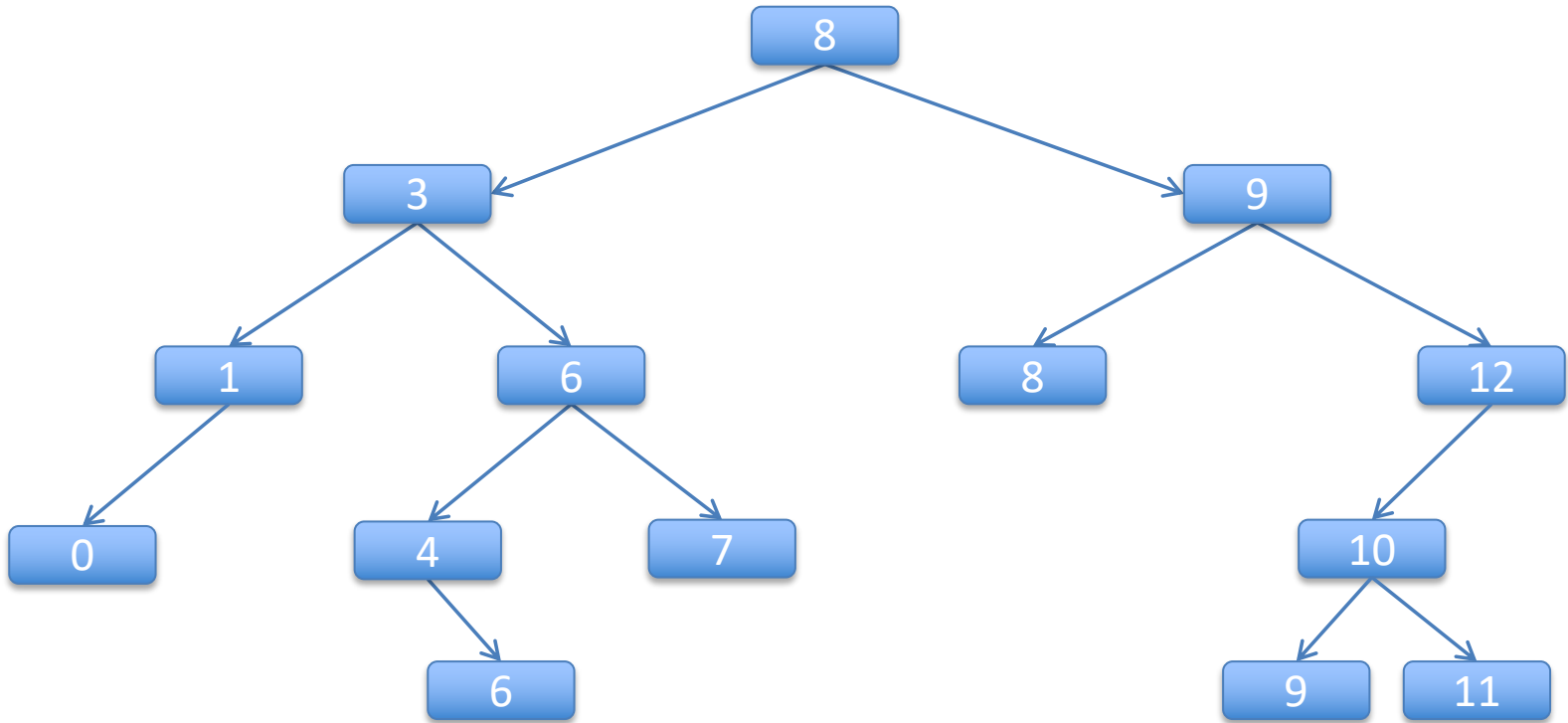
BSTNode in Java

```
class BSTNode <K, V> {  
    K      key;  
    V      value;  
    BSTNode<K,V> left;  
    BSTNode<K,V> right;  
    BSTNode<K,V> parent; //Note: we can include parent too!  
  
};
```

Search in a BST



Minimum and Maximum



Successor and Predecessor

- If we perform inorder traversal of a binary tree,
 - the neighbors of a given node are called
 - **Predecessor** (the node lies **behind** of given node)
 - **Successor** (the node lies **ahead** of given node).
- Assume: In-order traversal of BST Produces:
 - 1, 3, 4, 6, **7**, **8**, **9**, 12
 - Then:
 - Predecessor of **8** is **7**
 - Successor of **8** is **9**

Successor and Predecessor (cont.)

- Assume: In-order traversal of BST Produces:
 - 1, 3, 4, 6, 7, 8, 9, 12
 - Then:
 - Predecessor of 8 is 7
 - Successor of 7 is 8

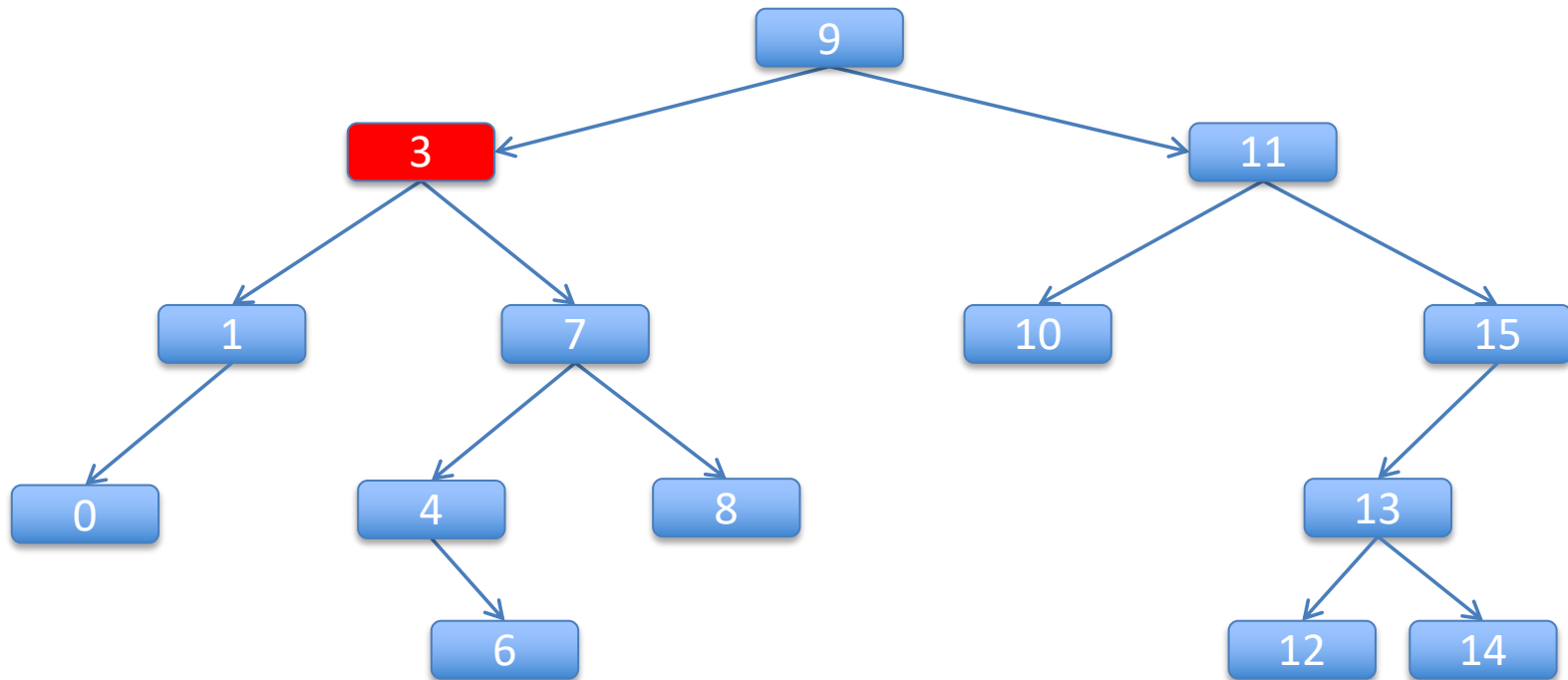
How to find Successor of a Node v

- If v has a right sub-tree, we will find the successor there
 - Min of Right Subtree
- If v does not have a right sub-tree:
 - We need to find the node x whose predecessor is v

How to find predecessor of node x ?:
Maximum node of x 's left sub-tree
Go **left**, and then go all the way
down towards **right**.

Do just the reverse:
Go up ($y \rightarrow z$) ... until
 y is the left child of z .

Successor



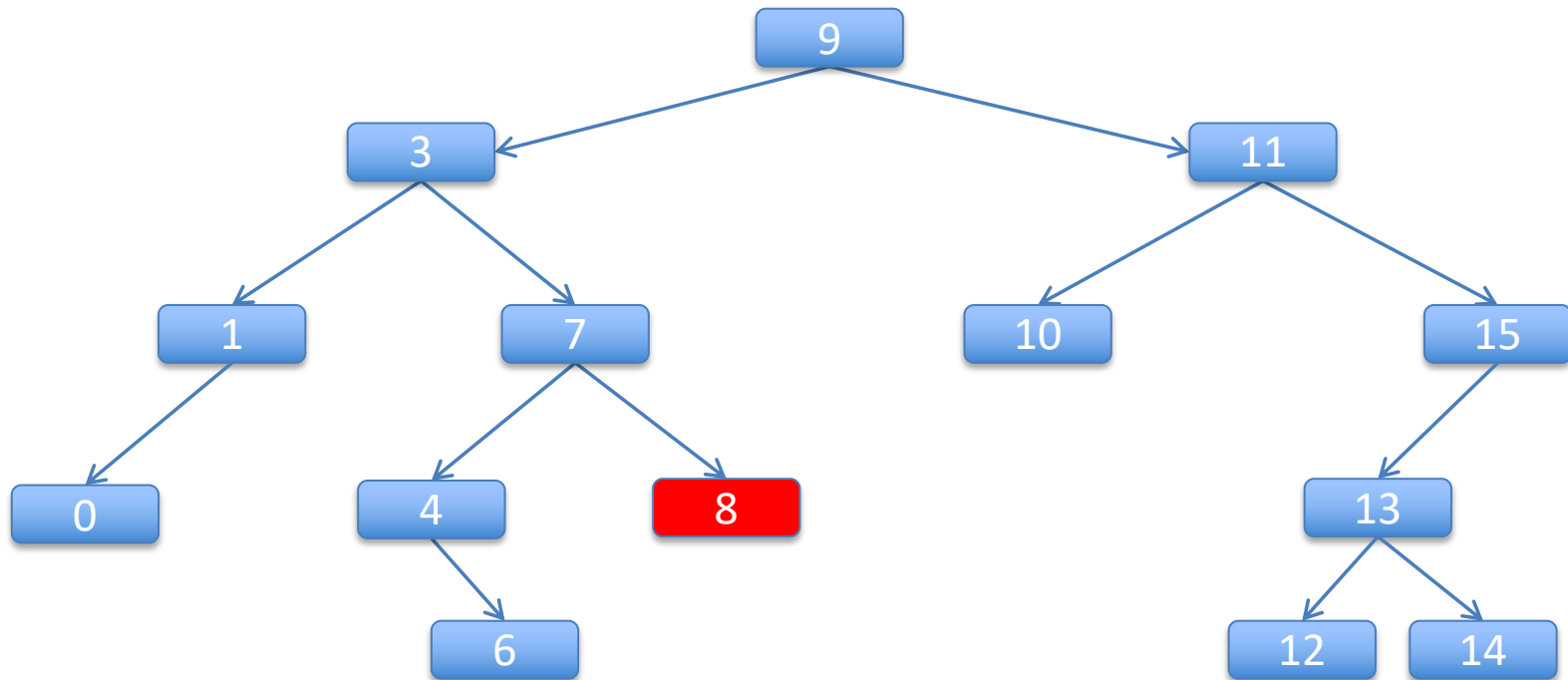
If v has a right branch:

$\text{successor}(v) = \text{minimum}(\text{right-branch})$

Else,

$\text{successor}(v) = \text{the first ancestor } u \text{ with another ancestor as a left child}$

Successor



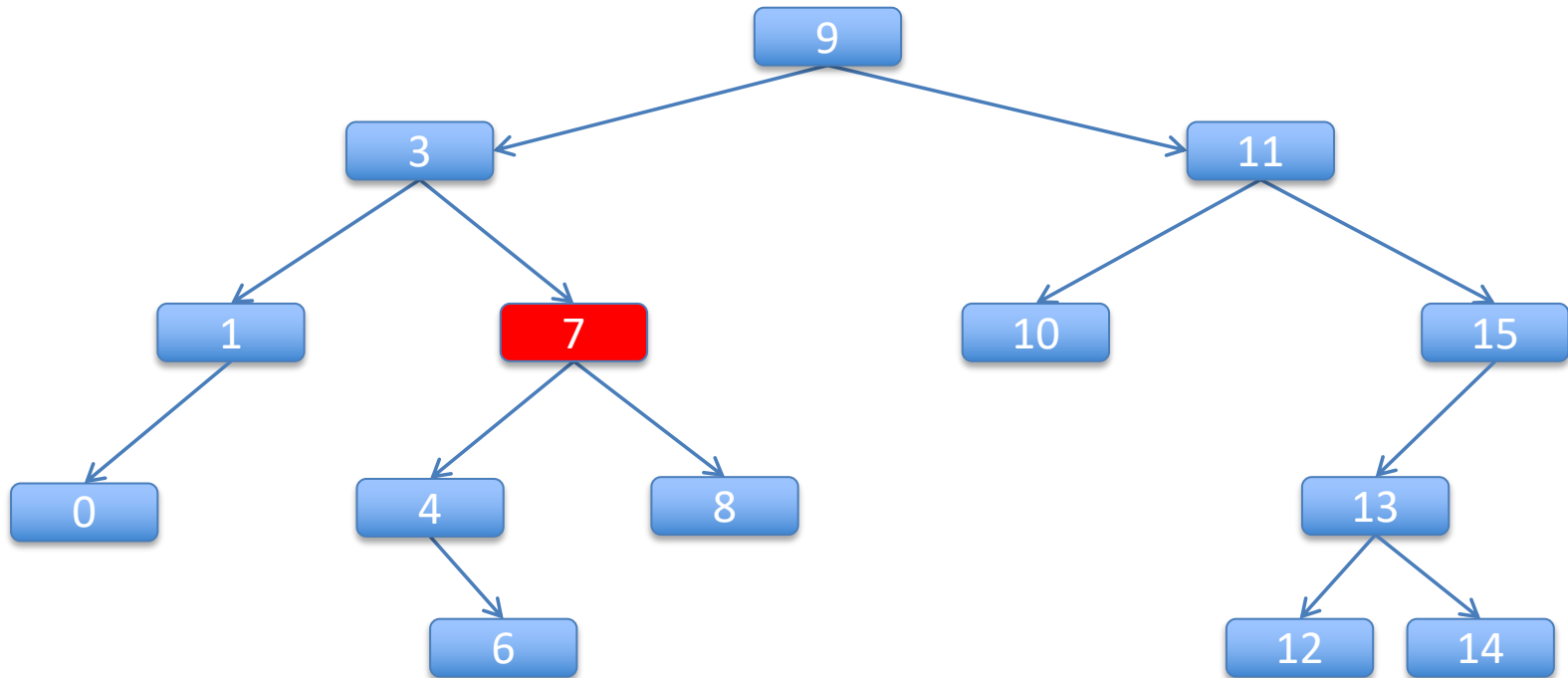
If v has a right branch:

successor(v) = **minimum**(right-branch)

Else,

successor(v) = the first ancestor u with another ancestor as a left child

Predecessor



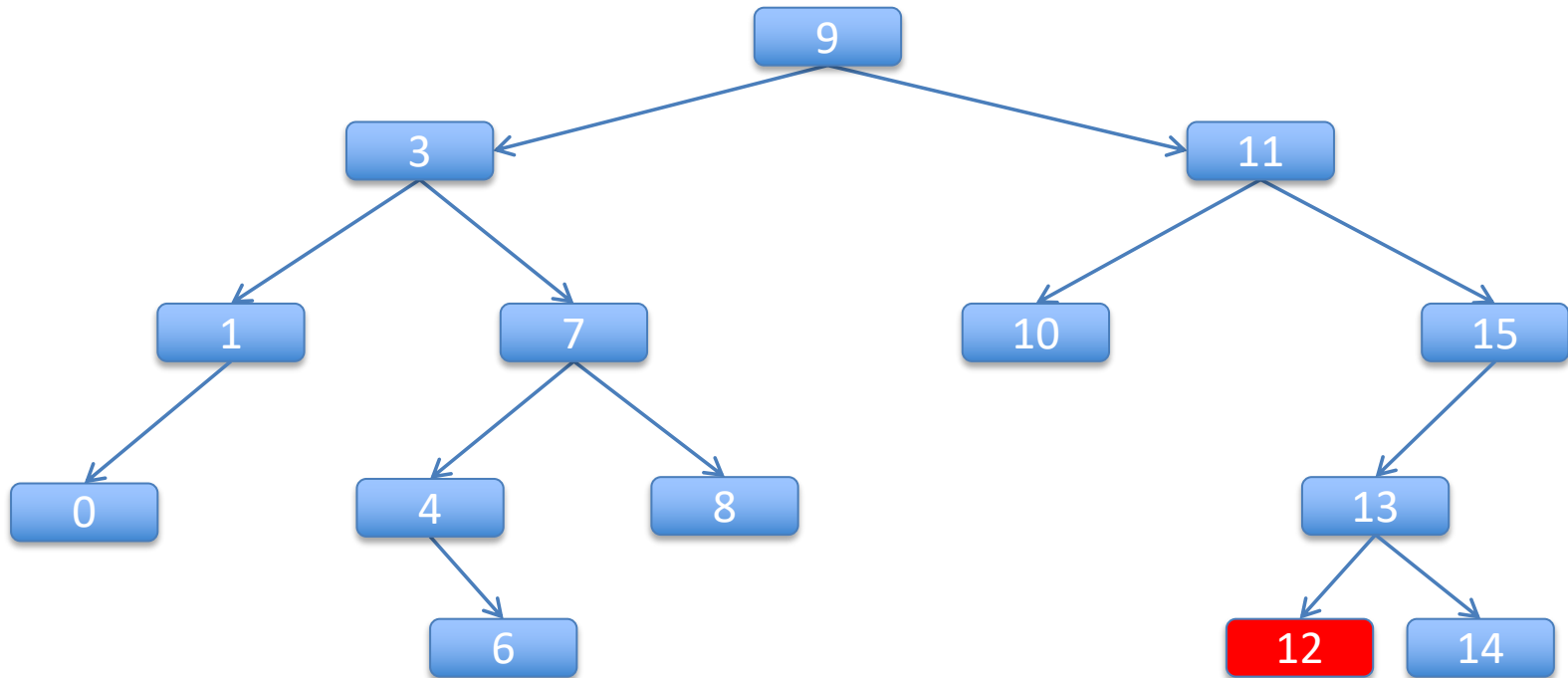
If v has a left branch:

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Predecessor



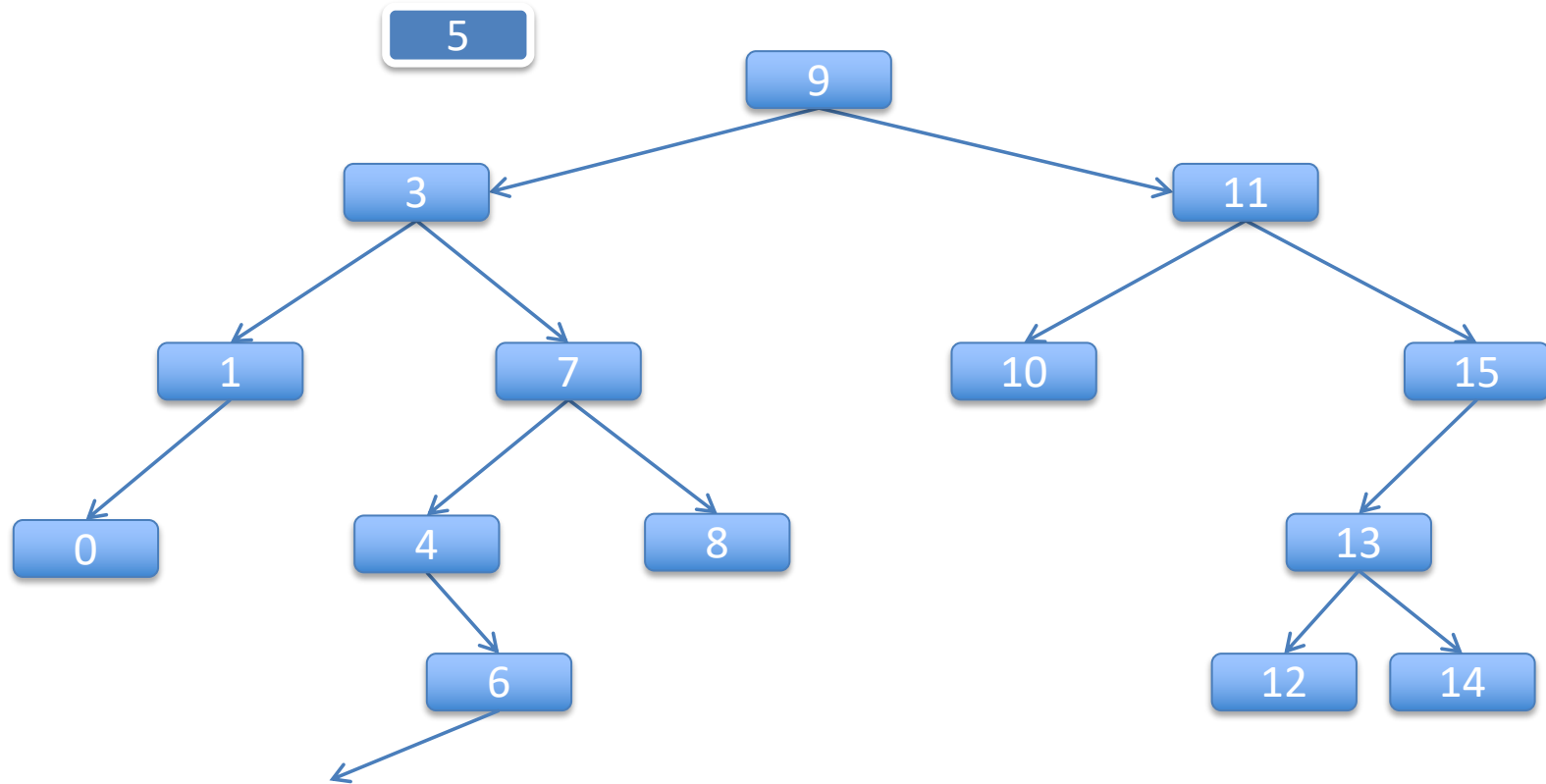
If v has a left branch:

$\text{predecessor}(v) = \text{maximum}(\text{left-branch})$

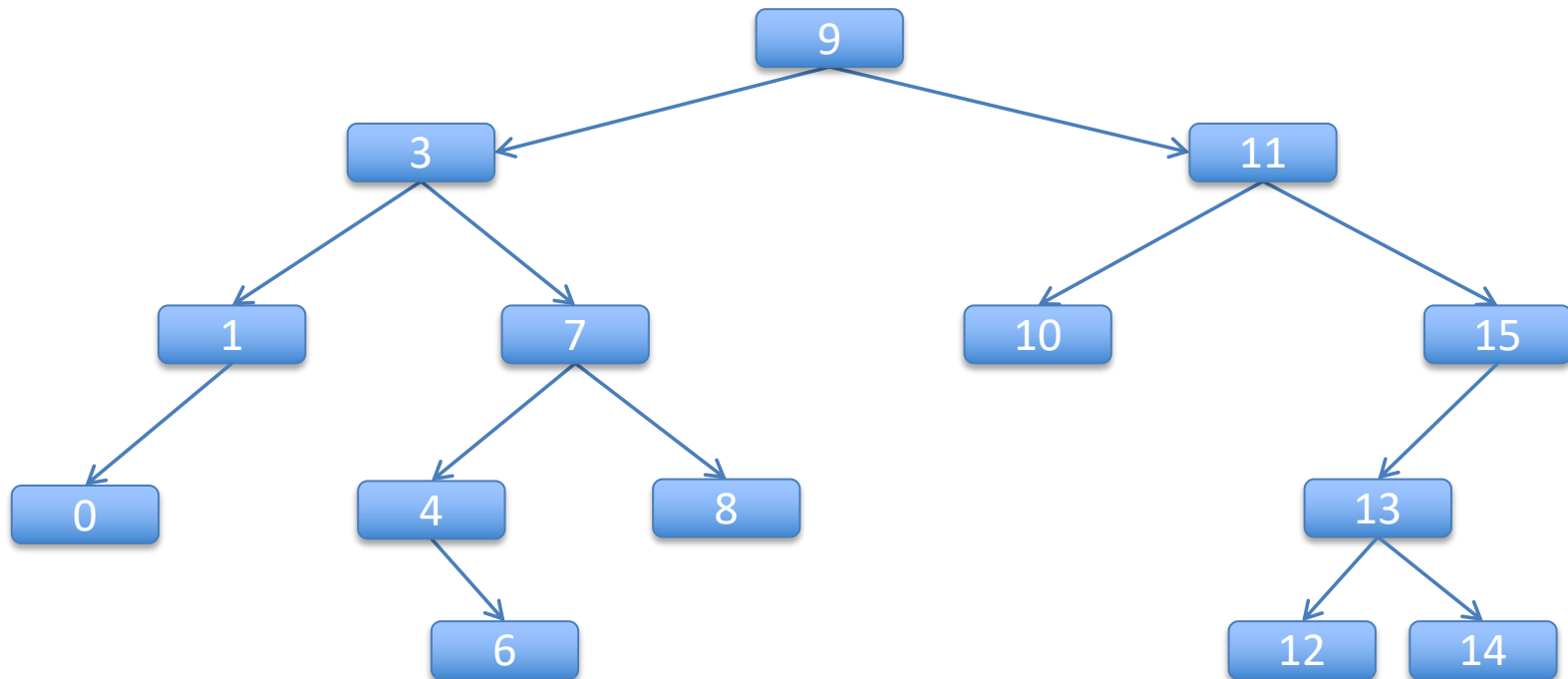
Else,

$\text{predecessor}(v) = \text{the first ancestor } u \text{ with another ancestor as a right child}$

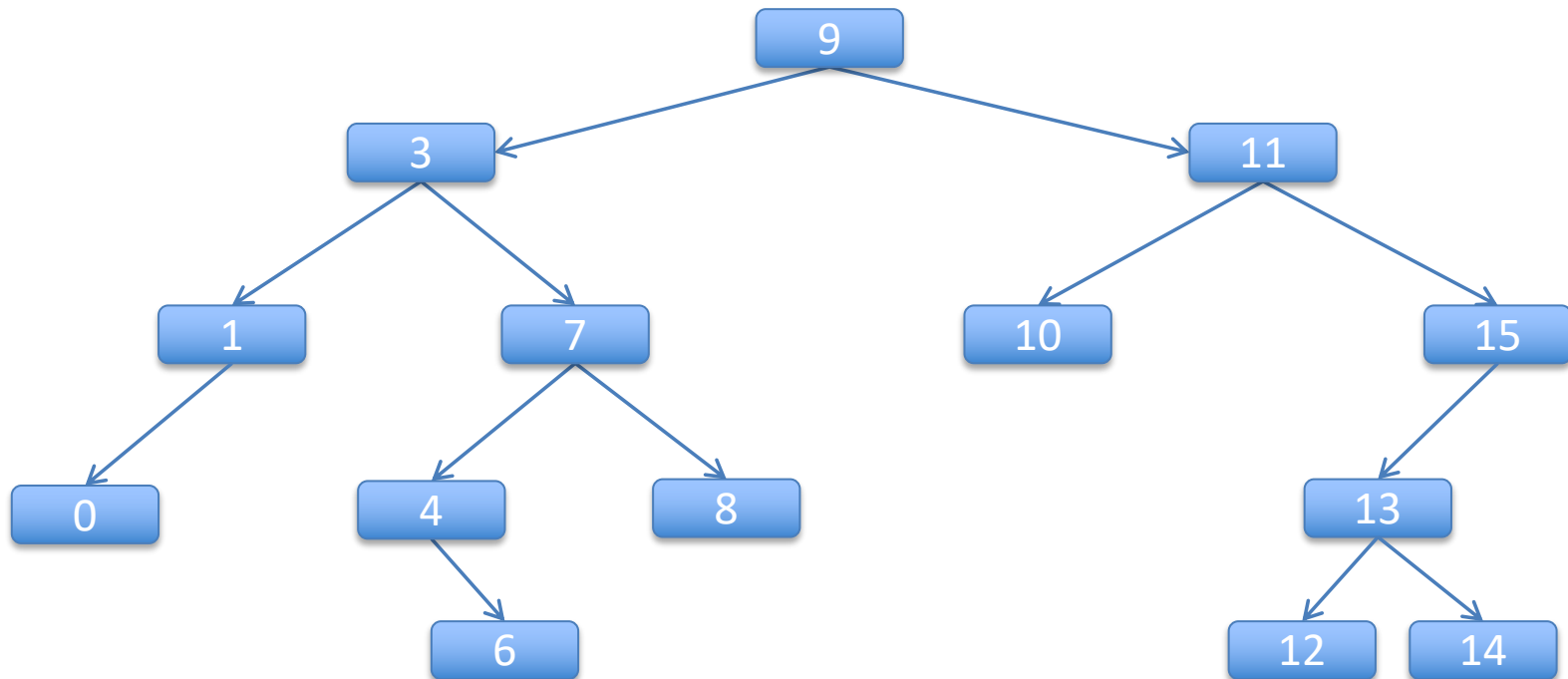
Insert



Delete – Node has ≤ 1 Child



Delete – Node Has 2 Children



Run Times of Basic Operations

- `search(tree, key)`
- `minimum(tree)`
`maximum(tree)`
- `successor(tree, node)`
`predecessor(tree, node)`
- `insert(tree, node)` – node has (key, value)
`delete(tree, node)` – node has (key, value)
- All run in time $O(h)$
 - h is the height of the tree

Random BST

- Consider storing a dictionary using a BST
- Randomize the word order
- Insert (word, meaning) pairs into the BST
- It can be shown that the expected height of a random BST is $O(\log n)$

Summary

- A good data structure for storing (key, value) pair
- If the tree is well-balanced, we can perform all the major operations in $O(\log n)$ time
- Our next topic would be: How to create a balanced binary search tree?

Acknowledgement

- Douglas Wilhelm Harder.
 - Thanks for making an excellent set of slides for ECE 250 *Algorithms and Data Structures* course
- Prof. Hung Q. Ngo:
 - Thanks for those beautiful slides created for CSC 250 (Data Structures) course at UB.
- Many of these slides are taken from these two sources.