CSC2/455 Software Analysis and Improvement Dominators and SSA Form

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URCS

Dominator Analysis (DOM)

SSA Form

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SSA Form

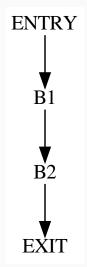
- Live variable analysis
 - "Is there a read of this variable along any path?"
- Reaching Definitions
 - "Which definitions reach this use?"
- Available expressions
 - "Is this expression calculated previously and the result still usable?"
- Very Busy Expressions
 - "Are there expressions that can be precalculated?"
- Iterative data flow analysis
 - GEN, KILL, Transfer functions, Initialization

Dominator Analysis (DOM)

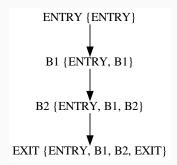
SSA Form

- A node *n* in the CFG dominates a node *m* iff:
 - *n* is on all paths from entry to *m*
 - by definition, a node *n* always dominates itself
- Dominators are a property of graphs
 - I.e. has nothing to do with code in basic blocks

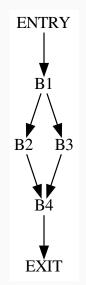
Example 1: Node with single predecessor



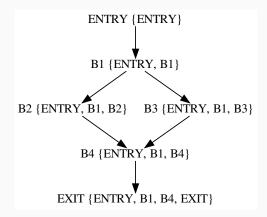
Example 1: Node with single predecessor (Answer)



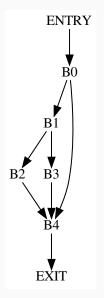
Example 2: Node with multiple predecessors



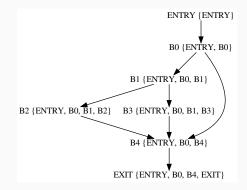
Example 2: Node with multiple predecessors (Answer)



Example 3: Slightly more involved example



Example 3: Slightly more involved example (Answer)



Can we use data flow analysis to identify the dominators of a node?

- Domain of facts?
- GEN and KILL?
- Direction of analysis?
- Merge operator?
- Initialization?

$$\operatorname{DOM}(n) = \{n\} \cup (\cap_{m \in \operatorname{pred}(n)} \operatorname{DOM}(m))$$

- Initialization
 - (for n ≠ ENTRY): DOM(n) = N (where N is the set of all nodes)
 - (for n = ENTRY): DOM(n) = ENTRY

A node m is post-dominated by a node n iif:

- *n* appears on every path from *m* to EXIT.
- *n* post-dominates itself, by definition

Dominator Analysis (DOM)

SSA Form

- Intermediate Representation
 - Similar to 3 address code
- Each variable only written once
 - Static [in source] Single [once] assignment
- SSA form can be generated from 3 address code
 - Introduce ϕ functions
 - Rename variables

y = x + 1; x = 2; y = x + y + 2;

gets transformed to:

 $y_0 = x_0 + 1$ $x_1 = 2;$ $y_1 = x_1 + y_0 + 2;$

From this example, when should we rename variables?

Example 2: Branches

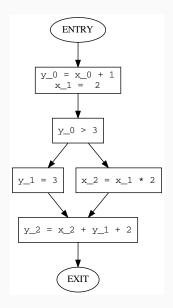
y = x + 1; x = 2; if(y > 3) y = 3; else x = x * 2; y = x + y + 2;

gets transformed to:

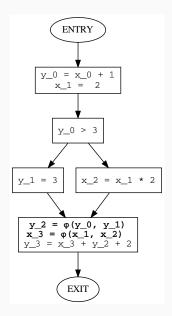
```
y_0 = x_0 + 1
x_1 = 2;
if(y_0 > 3)
y_1 = 3;
else
x_2 = x_1 * 2;
y_2 = x_2 + y_1 + 2;
```

Is this renaming correct?

Example 2: The CFG



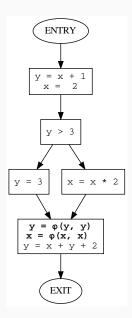
Example 2: Fix using ϕ functions



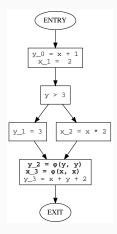
- Insert ϕ functions
 - In which nodes of CFG?
 - For which variables?
- Rename variables
 - To what?
 - Helps to think of LHS (definition) renames and RHS (use) renames

- Insert ϕ functions
 - In join nodes, before all other code
 - For all variables defined or used in procedure
 - Each ϕ function has one argument per incoming edge
 - Use $y = \phi(y, y)$ form for variable y
- Rename variables
 - To what?
 - Helps to think of LHS (definition) renames and RHS (use) renames

Simple Algorithm for constructing SSA form: 3

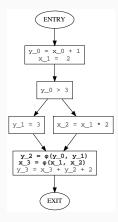


Simple Algorithm for constructing SSA form: Rename LHS



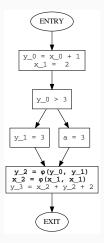
- Note that in SSA form, only one definition reaches a use (except the uses in ϕ)
- The arguments to ϕ are the definitions that reach it

Simple Algorithm for constructing SSA form: Rename RHS



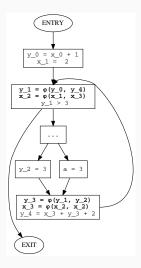
- In actual compilers, renaming LHS and RHS can be done by simply calculating reaching definitions
 - Remember we had to track each definition there too (recall y#0)
- This construction is called the maximal SSA form
 - Simple to construct
 - Wasteful, can introduce too many ϕ functions (not in our example)

Example: Redundant ϕ functions



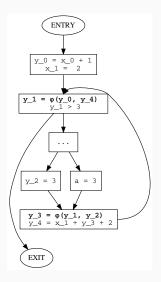
Here, our method constructs a redundant ϕ function for x_2.

Example: Redundant ϕ functions (now with loops)



Here, x_3 is redundant, and its removal makes x_2 redundant.

Example: Non-redundant ϕ functions



This gets rid of the redundant ϕ functions.

Dominator Analysis (DOM)

SSA Form

• Chapter 9 of Cooper and Turczon

- Section 9.2.1
- Section 9.3