# CSC2/455 Software Analysis and Improvement Program Analysis III – Deductive Techniques

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URCS

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### Outline

Introduction

Proving a program correct

Program Verification using Hoare Logic

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# Proving Programs Correct

How do we:

- specify the behaviour of programs?
- prove that an implementation matches its specification?

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check that the proof is sound?

## Floyd-Hoare Logic

Developed by Robert Floyd and Tony Hoare in the 1960s.

 $\{P\}C\{Q\}$ 

- P is a precondition
- C is a statement, function or program
- Q is a postcondition
- Both P and Q are logical statements, e.g., what you would put in an assert

Read as: If P holds, and C executes (and terminates), then Q holds. Therefore, P and Q are assertions, usually over program state.

### Partial and Total Correctness

- Note that if C does not terminate, Q may or may not be true
   This is the notion of *partial correctness*
- If C can be shown (formally) to terminate, then we achieve a proof of *total correctness*

 ${\rm Total\ correctness} = {\rm Termination} + {\rm Partial\ Correctness}$ 

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### Some examples

• 
$$\{X = 1\}$$
 Y := X  $\{Y = 1\}$ 

• 
$$\{X = 1\}$$
 Y := X  $\{Y = 2\}$ 

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$$\blacktriangleright {\rm true} C \{Q\}$$

- $\blacktriangleright \ \{P\}C\{\text{true}\}$
- $\blacktriangleright \ \{P\} C \{ \text{false} \}$

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### Formal Proof

- (informally) Proofs at the level of rigour that even a computer could understand!
- Usually, each step in the proof is *explicitly* annotated as to how it was obtained from the previous steps
  - Makes it easy to check (esp. for computers)
  - Either the use of an axiom or a rule of inference
- Painful to construct by hand
  - Interactive proof assistants like Coq and Isabelle usually make it more fun

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(if you've disliked writing proofs, try them!)

The assignment axiom of Hoare Logic

P[E/V] is read as P with all instances of V replaced by E
 P with E for V

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• 
$${X = 1}[Y/X]$$
 leads to  ${Y = 1}$ 

Considering proving this:

• 
$$\{X = 1\}$$
 Y := X  $\{Y = 1\}$ 

We can do this using the assignment axiom

$$\blacktriangleright \vdash \{P[E/V]\} \forall := \mathsf{E} \{P\}$$

Two incorrect assignment axiom forms

▶ 
$$\vdash \{P\}V := E\{P[E/V]\}$$
  
▶  $\vdash \{P\}V := E\{P[V/E]\}$ 

### Precondition strengthening

- If  $\vdash$  {P'}C{Q}, and  $P \implies P'$ , then we can write  $\vdash$  {P}C{Q}
  - ► {X + 1 = n + 1} X := X + 1 {X = n + 1} (assignment axiom)

- $\blacktriangleright \vdash X = n \implies X + 1 = n + 1 \text{ (from arithmetic)}$
- ► {X = n} X := X + 1 {X = n + 1} (precondition strengthening)

### Postcondition weakening

If  $\vdash \{P\}C\{Q'\}$ , and  $Q' \implies Q$ , then we can write  $\vdash \{P\}C\{Q\}$ 

• 
$$\{R = X\} Q := 0 \{R = X \land Q = 0\}$$

$$\blacktriangleright R = X \land Q = 0 \implies R = X + (Y \times Q)$$

• {R = X} Q := 0 { $R = X + (Y \times Q)$ } (postcondition weakening)

### Conjunctions and Disjunctions

#### ▶ If $\vdash$ { $P_1$ }C{ $Q_1$ } and $\vdash$ { $P_2$ }C{ $Q_2$ }, then $\vdash$ { $P_1 \land P_2$ }C{ $Q_1 \land Q_2$ }

▶ If  $\vdash \{P_1\}C\{Q_1\}$  and  $\vdash \{P_2\}C\{Q_2\}$ , then  $\vdash \{P_1 \lor P_2\}C\{Q_1 \lor Q_2\}$ 

### Sequencing Rule

- ▶ If  $\vdash$  {*P*}*C*<sub>1</sub>{*Q*} and  $\vdash$  {*Q*}*C*<sub>2</sub>{*R*}, then  $\vdash$  {*P*}*C*<sub>1</sub>; *C*<sub>2</sub>{*R*}
- You can combine the sequencing rule and the *rules of* consequence (i.e. precondition strengthening and postcondition weakening) to extend this to multiple statements.

### The Conditional Rule

#### ▶ If $\vdash \{P \land S\}C_1\{Q\}$ and $\vdash \{P \land \neg S\}C_2\{Q\}$ , then ▶ $\{P\}$ IF S THEN $C_1$ ELSE $C_2\{Q\}$

### The While Rule

- ▶ If  $\{P \land S\}C\{P\}$  then
  - ▶ {*P*} WHILE *S* DO *C* ENDDO { $P \land \neg S$ }
- Here, P is called a inductive loop invariant
  - It is true on entry and exit into loop
  - It is true after every iteration of the loop

### More rules



- Handling arrays
  - variant of assignment, due to McCarthy

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### Example

$$X = x \land Y = y$$
  

$$R := X;$$
  

$$X := Y;$$
  

$$Y := R;$$
  

$$X = y \land Y = x$$

# Summary of steps

Add assertions/specifications that must hold at points in the program

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- called annotations
- Generate a set of verification conditions (VCs) from the program + specification
- Prove the verification conditions
  - These imply the annotations are true

### Generating VCs for assignment

The verification condition for a statement {P}V := E{Q} is:
 P ⇒ Q[E/V] (assignment verification condition)
 How does showing this is true prove ⊢ {P}V := E{Q}?

## Why the VC for assignment works

From Hoare Logic, we have:

•  $\{Q[E/V]\}V := E\{Q\}$ 

• If we prove  $P \implies Q[E/V]$ , then by precondition strengthening, we have:

 $\blacktriangleright \ \{P\}V := E\{Q\}$ 

Which is what we had to prove.

What if we can't prove  $P \implies Q[E/V]$ ? Does that mean  $\{P\}C\{Q\}$  does not hold?

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## Sufficiency and Incompleteness

VCs are *sufficient*, but not necessary

There may be other ways to prove {P}C{Q}

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Mechanical provers cannot prove everything

Gödel's Incompleteness Theorem

More complicated example: Integer Division

Source material, page 45



Can machines really do this?

Dafny

# Summary

- Annotations are inserted by programmer
- Verification conditions are generated by compiler/verifier

- Verification conditions are proved by theorem prover
  - Cannot always be automated

### More stuff

Generating VCs for other statements in language

- Soundness?
- Completeness?
- Decidability?
- Pointers: Separation logic

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### Sources, further reading and links

Background Reading on Hoare Logic, by Mike Gordon

- The Dafny Project at Microsoft Research
  - Try it in your browser: dafny at rise4fun (work through the Dafny tutorial)

More reading (including 4-part video lectures)

- ► IEEE CSDL, Accessible Software Verification with Dafny
- Textbooks
  - Software Foundations: Vol 1: Logical Foundations,
  - Software Foundations: Vol 2: Programming Language Foundations

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